

# Prototyping Essentials with Axure Second Edition

A comprehensive strategy and planning guide for the production of world-class UX artifacts such as annotated wireframes, immersive prototypes, and detailed documentation

Foreword by Victor Hsu, Cofounder, Axure



## <u>Prototyping Essentials With Axure Second Edition Srail</u> <u>Elizabeth</u>

**Ezra Schwartz** 

#### **Prototyping Essentials With Axure Second Edition Srail Elizabeth:**

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prototype You ll learn to incorporate social media feeds from Facebook and Twitter and also build a photo contest for a Facebook application Towards the end of the book you ll utilize the Repeater Widget to build an eCommerce prototype This book will exhibit to novice as well as experienced users common design patterns for exploration and continued learning Equipped with these new design patterns and methods readers can complete engaging interactive projects faster What You Will Learn Explore foundational interactions for popular design patterns Construct advanced interactions i e parallax scrolling etc using the default widget library Expand Axure s core set of interactions by using AxShare Plugins with JavaScript Construct a reusable Social Media module that includes live feeds from Facebook Twitter Instagram and Pinterest Build a Community Site that includes header and footer masters and an interactive Carousel Leverage the Repeater widget to create an adaptive Photo Gallery Create a Photo Contest with registration for desktop tablet and mobile viewports utilizing Adaptive Views Enable an interactive eCommerce Shopping Cart optimized for desktop tablet and mobile using an adaptive repeater widgetWho This Book Is ForIf you are a user experienced professional designer information architect or business analyst who wants to explore common design patterns and enhance your interactive prototyping skills with Axure then this book is ideal for you Having some experience in creating wireframes as well as an interest in interaction design and want to create immersive interactive prototypes will be a add on bonus Style and approachStarting with the fundamentals you will create progressively complex prototypes while learning basic intermediate and advanced interactions in Axure You will apply what you learn to create an increasingly interactive prototype Axure RP Prototyping Cookbook John Krahenbuhl, 2014 This highly practical cookbook is comprised of easytofollow stepbystep recipes to improve your efficiency and take your Axure skills to the next level of expertise If you are a designer information architect business analyst or user experience professional who wants to gain advanced prototyping skills with Axure this book will be ideal for you Some experience with prototyping is preferred **Instant Axure RP Starter** Amit Daliot, 2013 Start prototyping your first Axure RP project the easy way Learn something new in an Instant A short fast focused guide delivering immediate results Helping you learn the fundamentals of Axure RP while making prototypes Focus on only the most important features saving you time and helping you to start using Axure RP immediately Providing you with essential resources that will help you become an Axure master In Detail User interface prototyping is here and it is quickly becoming the fundamental aspect of a web designer s deliverables Prototyping is the single most cost effective means to track usability problems before you begin investing in visual design or coding Axure RP is the industry s foremost prototyping tool and this book will help you quickly become an Axure master Axure RP Starter Guide is a practical introductory guide that will take you step by step through the most important features of Axure RP and how to start prototyping with it It will expertly guide you through all the essential processes you need to know to start using Axure RP as well as laying foundations for more advanced use of Axure The book starts by describing the UI design revolution what has changed in the industry and how you can best adapt your workflow to keep pace with these

changes It will guide you through installing an Axure environment and how to equip it with the right widgets With this book terms like widget libraries dynamic panels page masters and interaction logic will become second nature to you within a matter of hours Axure RP Starter Guide also includes a detailed description of how to prototype a few common design patterns such as the module tabs pattern and the extensively used carousel After just ten short steps you will have your first website up and running The book will then help you in honing your skills by prototyping some common design patterns

**Prototyping and Modelmaking for Product Design** Bjarki Hallgrimsson, 2019-09-03 Now in its second edition Prototyping and Modelmaking for Product Design by practising product development consultant Bjarki Hallgrimsson is essential reading for both students and design professionals Prototyping and ModelMaking for Product Design goes behind the scenes to illustrates how prototypes are used to help designers understand problems better explore more imaginative solutions investigate human interaction more fully and test functionality so as to de risk the design process Following an introduction on the purpose of prototyping specific materials tools and techniques are examined in detail with step by step tutorials and industry examples of real and successful products illustrating how prototypes are used to help solve design problems Workflow is also discussed using a mixture of hands on and digital tools This new edition includes case studies representing technological developments such as prototyping user experience and interactive electronic products as well as a new expanded section on digital modelmaking tools including 3D printing and laser cutting The first chapters of the book explain why prototyping is so important to the design process The many uses of prototyping will be shown in the context of several comprehensive projects by some of the world's leading design firms. The second part is an introduction to the typical materials used by designers in their prototyping efforts and how to work with them In all cases the approach is to use digital and manual tools in a complementary and effective fashion Tutorials were specifically developed that underline the back and forth of digital and manual ways of working The emphasis is on the kinds of construction that can be done by the designers themselves Health and safety is stressed in terms of personal responsibility and awareness Topics covered include Definition of prototyping and modelmaking Prototyping as a form of problem solving Modelmaking Physical and digital prototypes Builling by hand and using digital technologies

Immerse yourself in heartwarming tales of love and emotion with is touching creation, Tender Moments: **Prototyping Essentials With Axure Second Edition Srail Elizabeth**. This emotionally charged ebook, available for download in a PDF format (\*), is a celebration of love in all its forms. Download now and let the warmth of these stories envelop your heart.

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#### **Prototyping Essentials With Axure Second Edition Srail Elizabeth Introduction**

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